

ENEMY SKILLS FAQ

ENEMY SKILLS	DESCRIPTIONS	LOCATIONS
????	A weight drops onto the enemy inflicting physical damage.	Jersey in Shinra Mansion.
ANGEL WHISPER	All allies will be revived with all status restored.	Polan Solita in The Northern Cave.
AQUALUNG	Strikes all enemies with water damage.	Jenova Birth aboard Cargo Ship / Harpy in Gold Saucer / Serpent inside Sunken Gelnika.
BAD BREATH	Strikes all enemies with sleep / mini / confusion / frog / mute / poison.	Molbor in Gaea's Cliff / Northern Cave.
BETA	A swirling red aurora surrounds the battleground hitting all enemies.	Midgar Zolom in Chocobo Farm.
BIG GUARD	Creates a barrier around your allies protecting them from damage.	Bleach Plug in Gongaga Village.
CHOCOCKLE	A fat Chocobo falls on top of the foe inflicting special damage.	Chocobo in Mideel.
DEATH FORCE	One under the spell becomes immune to sudden death.	Admantaimai in Wutai.
DEATH SENTENCE	Target will die in sixty seconds.	Bound Fat in Forgotten City.
DRAGON FORCE	Increases your physical and magic attack strength.	Dark Dragon in The Northern Cave.
FLAME THROWER	Hits one target with fire attack.	Ark Dragon inside Myhril Mines.
FROG SONG	Transforms all targets into frogs and puts them to sleep.	Touch Me in Gongaga Village.
GOBLIN PUNCH	Hits one enemy with physical attack.	Goblin in Bone Village.
L4 SUICIDE	Reduces all targets HP to 1.	Mu in Chocobo Farm.
L5 SUICIDE	Anyone under the spell instantly dies.	Parasite in the Northern Cave.
LASER	Reduces opponents HP to half.	Death Claw in Corel Prison / Dark Dragon in The Northern Cave.
MAGIC BREATH	Hits all targets with fire / ice / lightning damage.	Stilva in Gaea's Cliff / Parasite in the Northern Cave.
MAGIC HAMMER	Steals enemies MP.	Razor Weed in Wutai.
MATRA MAGIC	Hits one target with missiles.	Sweeper Custom in Midgar.
PANDORA'S BOX	Hits all targets with physical attack.	Dragon Zombie in the Northern Cave.
ROULETTE	One foe or friend randomly dies.	Death Dealer in the Northern Cave.
SHADOW FLARE	A black shadow flare hits one foe inflicting critical damage.	Ultimate Weapon in Cosmo Canyon / Dragon Zombie in The Northern Cave.
TRINE	A sliver like barrier compresses all targets inside it inflicting physical damage.	Materia Keeper in Mt. Nibel / Godo in Pagoda / Stilve in Gaea's Cliff.
WHITE WIND	Cures any status ailments and restores full HP.	Zemzelette in Junon / Wind Wing in Junon.

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Contact me at: gamingdragon@gmail.com <http://gamingdragons.blogspot.com/>